

12+ Week #4 -

PLAY — PRACTICE — PLAY

"Defending- pressure and cover"

Dribbling move Cruyff

PLAY	
10 mins	

#1

15

mins

Play- as players arrive have them join in a small sided game.

Set Up- 3V3 or 4V4 small games. -20yrds X 20yrds fields

-Set up multiple fields if needed

Let them play

Activity Description

Partners with a Ball:

Players pass to member of other color and move...

to receive return pass

after 5-8 yard pass: press sideways on & send opponent opposite direction of his first touch

after 5-8 yard pass: press sideways on & try to gain possession of ball with block tackle, poke tackle, body or shoulder

close down—slow down—get down -stay down

Set Up Diagram

Coaching Points

- Speed of approach-Approach fast...arrive slow
- Angle of approach-We want to direct the player one way on the field, take away option of advancing forward
- Body shape-knees bent, on balls of feet, one foot slightly angled in front of other foot

3 Lane Defending:

#2

Split an area into 3 equal lanes. Players can pass to each other and can score on any goal but cannot leave their lane.

Progression:

15 mins

Defenders can now shift across a lane if the attacker gets past their team mate so they are covering.



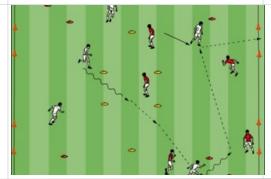
- Visual cues to regain ball
- Type of first touch from opponent
- Heavy touch, step in and win it
- Close touch, respect play
- Pop up, step in and win it.

4v4-5v5 to 4 Goals:

#3

15 mins The midfield line is the restraining line (offside line). Each team attempts to score in one of the 2 goals opposite them. Work with one of the teams to help them maintain the flat shape of the defending action.

-Play with Off-sides



2nd defenders must recognize their responsibilities to cover the 1st defender as the ball is traveling to opponent (1st attacker)

Be positioned so that if the 1st defender gets beat with the dribble, you can become the 1st defender immediate-

<u>PLAY</u>

25 mins

11 V 11 scrimmage

Scrimmage



Let them play



Organized-set up and ready to go
Game like-activity must be game like
Repetitions-repetition on what you are trying to achieve

Challenging-players need to be challenged **Coaching-**the right coaching based on the

age/level of the players